

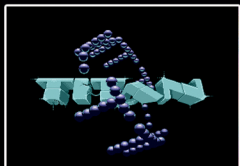


OVERDRIVE

0 PLAYERS
16-BIT CARTRIDGE



These were dark times for the Mega Drive. Left abandoned to its fate, few had dared to get close to it. A mysterious black box that refused to show its secrets; nobody had been able to unlock its true potential. Until now...



Overdrive mode engaged

Features:

- High speed DMA techniques
- Full framerate 3D graphics
- High resolution 512 color scenes
- Real-time 3D text rendering
- Custom sound engine delivering over 13KHz PCM samples with FM and PSG voices
- Blast Processing when in Overdrive mode

Credits:

Code: oerg866 | sik | neoman | kabuto | fizzer
 Graphics: Alien^PDX | alk
 Music: strobe | medo | xsp
 Cover art: deathstar
 Hardware: tiido

Patents : No. 1,337,77N / 3,14,159 / 2,653,589 ; Europe No. 32 768 ; Bingen
 No. 90297A ; Saturn No. B/S-P 597D ; Neptune No. D574R ; HDE226868
 No. 90 - 173886 (Pending)

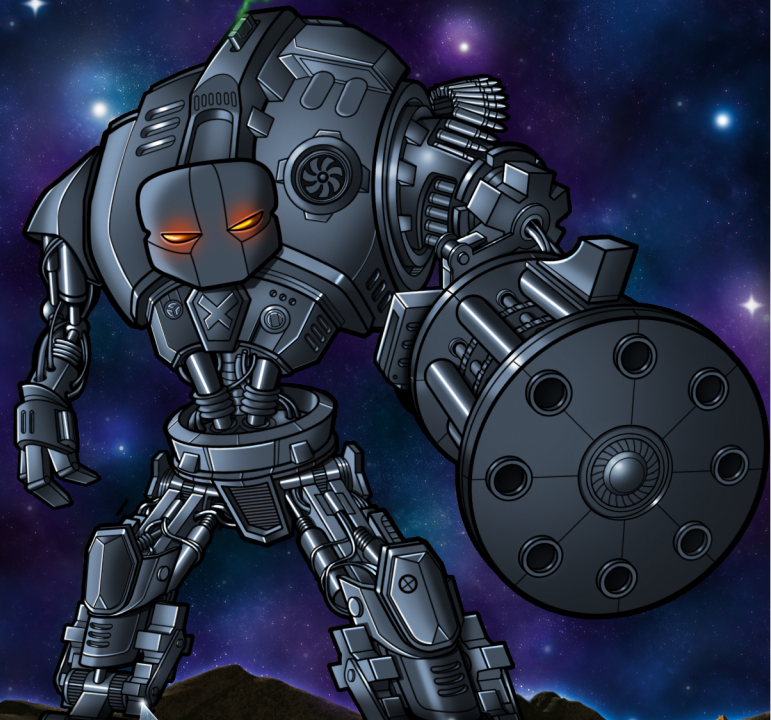
ONLY FOR USE WITH PAL AND FRENCH SECAM MEGA DRIVE SYSTEMS

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16-BIT CARTRIDGE
 FOR USE WITH SEGA MEGA DRIVE VIDEO ENTERTAINMENT SYSTEM

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