



**The ATM Forum
Technical Committee**

**PICS Proforma for UNI 3.1
Signalling (Network Side)**

AF-TEST-CS-0118.000

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1. Introduction

To evaluate conformance of a particular implementation, it is necessary to have a statement of which capabilities and options that have been implemented. Such a statement is called a Protocol Implementation Conformance Statement (PICS).

1.1 Scope

This document provides the PICS proforma for the UNI Signalling Specification 3.1 - network side, as specified in Section 5 of the ATM User-Network Interface Specification [3] in compliance with the relevant requirements, and in accordance with the relevant guidelines, given in ISO/IEC 9646-2[2]. In most cases, statements contained in notes in the specification, which were intended as information, are not included in the PICS.

It does not cover Section 5.8 on Address Registration, user side capabilities and options. It also does not include Section 5.9 on the Signalling AAL; PICS for this section are covered in separate documents:

- AAL Type 5 Common Part PICS: ATM Forum/af-test-0042 [4]
- SSCOP PICS: ITU Recommendation Q.2110 [5]
- SSCF at UNI PICS: ITU Recommendation Q.2130 [6]

1.2 Normative References

- [1] ISO/IEC 9646-1:1994, Information technology - Open systems interconnection - Conformance testing methodology and framework - Part 1: General Concepts. (See also ITU Recommendation X.290(1995)).
- [2] ISO/IEC 9646-2:1994, Information technology - Open systems interconnection - Conformance testing methodology and interconnection - Part 2: Abstract test suite specification. (See also ITU Recommendation X.291(1995)).
- [3] ATM Forum: ATM User-Network Interface Specification, Version 3.1, September 1994.
- [4] ATM Forum af-test-0042.000, PICS Proforma for the AAL Type 5, August, 1995.
- [5] ITU-T Recommendation Q.2110, B-ISDN - ATM Adaptation Layer - Service Specific Connection Oriented Protocol (SSCOP).
- [6] ITU-T Recommendation Q.2130, B-ISDN Signalling ATM Adaptation Layer - Service Specific Coordination Function (SSCF) for support of signalling at the user-to-network interface (SSCF at UNI).

1.3 Definitions

This document uses the following terms defined in ISO/IEC 9646-1[1]:

- A Protocol Implementation Conformance Statement (PICS) is a statement made by the supplier of an implementation or system, stating which capabilities have been implemented for a given protocol.
- A PICS proforma is a document, in the form of a questionnaire, designed by the protocol specifier or conformance test suite specifier, which when completed for an implementation or system becomes the PICS.

1.4 Acronyms

AAL	ATM Adaptation Layer
B-HLI	Broadband High Layer Information
B-LLI	Broadband Low Layer Information
CS	Call States
IE	Information Element
IER	Information Elements Received by the Network
IET	Information Elements Transmitted by the Network
IUT	Implementation Under Test
M	Mandatory requirements (these are to be observed in all cases)
MC	Major Capabilities
MR	Supported Messages Received by the Network
MS	Message Structure
MT	Supported Messages Transmitted by the Network
O	Optional (may be selected to suit the implementation, provided that any requirements applicable to the options are observed)
O.n	Optional, but support is required for either at least one or only one of the options in the group labeled with the same numeral "n".
PICS	Protocol Implementation Conformance Statement
PMP	Point-to-Multipoint
PS	Party States
SC	Subsidiary Capabilities
SUT	System Under Test
TM	Timers
VPCI	Virtual Path Connection Identifier
VPI	Virtual Path Identifier
VCI	Virtual Channel Identifier

1.5 Conformance

The supplier of a protocol implementation which is claimed to conform to the ATM Forum UNI Specification Signalling interface is required to complete a copy of the PICS proforma provided in this document and is required to provide the information necessary to identify both the supplier and the implementation.

2. Identification of the Implementation

Implementation Under Test (IUT) Identification

IUT Name: _____

IUT Version: _____

System Under Test (SUT) Identification

SUT Name: _____

Hardware Configuration: _____

Operating System: _____

Product Supplier

Name: _____

Address: _____

Telephone Number: _____

Facsimile Number: _____

Email Address: _____

Additional Information: _____

Client

Name: _____

Address: _____

Telephone Number: _____

Facsimile Number: _____

Email Address: _____

Additional Information: _____

PICS Contact Person

Name: _____

Address: _____

Telephone Number: _____

Facsimile Number: _____

Email Address: _____

Additional Information: _____

PICS/System Conformance Statement

Provide the relationship of the PICS with the System Conformance Statement for the system:

Identification of the protocol

This PICS proforma applies to the following:

- * ATM Forum User-Network Specification Version 3.1 (Network side), September 1994.

3. PICS Proforma

3.1 *Global statement of conformance*

The implementation described in this PICS meets all of the mandatory requirements of the reference protocol.

YES

NO

Note: Answering "No" indicates non-conformance to the specified protocol. Non-supported mandatory capabilities are to be identified in the following tables, with an explanation by the implementor explaining why the implementation is non-conforming.

3.2 *Instructions for Completing the PICS Proforma*

The PICS Proforma is a fixed-format questionnaire. Answers to the questionnaire should be provided in the rightmost columns, either by simply indicating a restricted choice (such as Yes or No), or by entering a value or a set of range of values.

A supplier may also provide additional information, categorized as exceptional or supplementary information. These additional information should be provided as items labeled X.<i> for exceptional information, or S.<i> for supplemental information, respectively, for cross reference purposes, where <i> is any unambiguous identification for the item. The exception and supplementary information are not mandatory and the PICS is complete without such information. The presence of optional supplementary or exception information should not affect test execution, and will in no way affect interoperability verification. The column labeled 'Reference' gives a pointer to sections of the protocol specification for which the PICS Proforma is being written.

Roles

Item	Does the Implementation...	Status	Reference	Support
R1	support the public UNI?	O.1	5.1.1	Yes__No__
R2	support the private UNI?	O.1	5.1.1	Yes__No__
Comments: O.1=mandatory to support one of these roles.				

3.4 Major Capabilities (MC)

Item	Does the Implementation...	Status	Conditions for status	Reference	Support
MC 1	support outgoing calls?	O.1 Note 1		5.5.1	Yes__No__
MC 1.1	support point-to-point calls?	M		5.5	Yes__No__
MC 1.2	support transit network selection?	O	MC 1	5.5.1.9 Annex D	Yes__No__
MC 1.3	support end-to-end compatibility parameter identification?	M		5.1.2.13	Yes__No__
MC 2	support incoming calls?	O.1 Note 2		5.5.2	Yes__No__
MC 3	support user-initiated call clearing?	M		5.5.4.3	Yes__No__
MC 4	support call clearing initiated by the network?	M		5.5.4.4	Yes__No__
MC 5.1	initiate restart procedures?	O		5.5.5	Yes__No__
MC 5.2	support reception of RESTART message?	M		5.5.5	Yes__No__
MC 6.1	support response to STATUS ENQUIRY message?	M		5.5.6.11	Yes__No__
MC 6.2	support sending of STATUS ENQUIRY message?	M		5.5.6.11	Yes__No__
MC 7	support symmetric call operation?	O		5.5.1.10	Yes__No__
MC 8	For point-to-multipoint connections, does the IUT support return bandwidth of zero?	M		5.1.2.3	Yes__No__
MC 9.1	support for Class X ATM Transport Service?	O.2		5.1.2.6	Yes__No__
MC 9.2	support for Class A ATM Transport Service?	O.2		5.1.2.6	Yes__No__
MC 9.3	support for Class C ATM Transport Service?	O.2		5.1.2.6	Yes__No__
MC 10	support for a single virtual channel, VPI=0 and VCI =5 for all signalling?	M		5.1.2.9	Yes__No__
MC 11	support for Error Recovery?	M		5.1.2.10	Yes__No__
MC 12.1	support only E.164 address structure?	O.3		5.1.3 and Annex A	Yes__No__
MC 12.2	support only Private ATM Address Structure (all 3 formats, as defined in section 5.1.3.1)?	O.3		5.1.3 and Annex A	Yes__No__
MC 13	support point-to-multipoint procedures?	O		5.6	Yes__No__
Comments: O.1 = mandatory to support at least one of these features. O.2 = mandatory to support at least one service. O.3 = For Public UNI (Role R1), mandatory to support at least one of these structures; for Private UNI (Role R2), MC 12.1 is N/A and MC 12.2 is mandatory.					

Note 1: Outgoing call is one where the network receives a request for call establishment from the user.

Note 2: Incoming call is one where the network sends a request for call establishment to the user.

3.5 Subsidiary Capabilities (SC)

Item	Does the Implementation ...	Status	Conditions for status	Reference	Support
Call procedures					
SC 1	establish an assured mode signalling AAL connection before invoking call/connection procedures?	M		5.5.1	Yes__No__
SC 2	include all the mandatory information (ATM Traffic descriptor, Broadband bearer capability, Called party number and Quality of service parameter information elements) in the SETUP message required by the called user to process the call?	M	MC 2	5.5.2.1	Yes__No__
SC 3	ignore a Broadband sending complete I.E. included in a SETUP message from the user?	M		5.5.1.1	Yes__No__
SC 4	treat a Connection identifier I.E. included in a SETUP message from the user as an unexpected recognized I.E.?	M		5.5.1.2.1	Yes__No__
SC 5	first respond to a valid SETUP with CALL PROCEEDING, CONNECT or RELEASE COMPLETE message?	M		5.5.1.5, 5.5.1.2.1, 5.5.1.3, 5.5.1.7	Yes__No__
SC 6	include the Connection identifier I.E. in the first message (CONNECT or CALL PROCEEDING) in response to a SETUP message?	M	MC1	5.5.1.2.1	Yes__No__
SC 7	progress the call if able to provide the requested ATM traffic descriptor and QoS class?	M	MC1	5.5.1.3	Yes__No__
SC 8	reject the call by returning a RELEASE COMPLETE with cause #49 if the network is not able to provide the requested QoS class?	M		5.5.1.3	Yes__No__
SC 9	reject the call by returning a RELEASE COMPLETE with cause #51 if the network is not able to provide the requested ATM traffic descriptor?	M		5.5.1.3	Yes__No__
SC 10	reject the call by returning a RELEASE COMPLETE with cause #73 if the network detects that the ATM traffic descriptor IE contains a non-supported set of traffic parameters?	M		5.5.1.3	Yes__No__
SC 11	initiate call clearing in accordance with section 5.4.4 if the network determines that the call information received from the user is invalid upon receiving a SETUP message?	M		5.5.1.4	Yes__No__
SC 12	ever send a CALL PROCEEDING message to the user to acknowledge the SETUP message and enter the Outgoing Call Proceeding state?	O	MC1	5.5.1.5, 5.5.1.10	Yes__No__
SC 13	initiate call clearing in accordance with section 5.5.4 with cause #38, #57, #58, #63, or #65 if the network determines that a requested service is not authorized or is not available?	M		5.5.1.5	Yes__No__
Call/Connection acceptance					
SC 14	send a CONNECT message across the UNI to the calling user and enter the Active state (N10) on receiving an indication that the call has been accepted?	M	MC1	5.5.1.7	Yes__No__

Item	Does the Implementation ...	Status	Conditions for status	Reference	Support
SC 15	not take any action on receipt of a CONNECT ACKNOWLEDGE message when it perceives the call to be in the Active state?	M	MC1	5.5.1.7	Yes__No__
Call/Connection rejection					
SC 16	initiate clearing at the originating UNI as in section 5.5.4 (and use the cause provided by the terminating network or the called user) upon receiving an indication that the network or called user is unable to accept the call?	M	MC1	5.5.1.8	Yes__No__
Transit network selection					
SC 17	process the call according to Annex D when the Transit network selection I.E. is present?	M	MC 1.2	5.5.1.9	Yes__No__
Call/Connection establishment at the destination interface – Point-to-point Access Configuration Call Offering					
SC 18	transfer a SETUP message across the interface to indicate the arrival of a call at the UNI, start timer T303 and enter the Call Present state?	M	MC2	5.5.2.1	Yes__No__
SC 19	always retransmit the SETUP message and restart T303 on the first expiry of T303?	O	MC2	5.5.2.1	Yes__No__
Connection Identifier (VPCI/VCI) allocation/selection – destination					
SC 20	allocate a VPCI/VCI value and include this value in the SETUP message?	M	MC2	5.5.2.3	Yes__No__
SC 21	send a RELEASE message with cause #36 if the VPCI and VCI values in the first response from the user to the SETUP message are not the VPCI and VCI values offered by the network?	M	MC2	5.5.2.3	Yes__No__
SC 22	initiate clearing towards the calling party using cause #41 if the connection identifier selection fails?	M	MC2	5.5.2.3	Yes__No__
QoS and Traffic parameter selection procedures					
SC 23	indicate the QoS class in the Quality of service I.E.?	M	MC2	5.5.2.4	Yes__No__
SC 24	indicate the ATM traffic descriptor in the ATM traffic descriptor I.E.?	M	MC2	5.5.2.4	Yes__No__
Call/Connection confirmation					
SC 25	stop timer T303, start timer T310, and enter the Incoming Call Proceeding state on receipt of the CALL PROCEEDING message while in the Call Present state?	M	MC2	5.5.2.5.2	Yes__No__
SC 26	stop timer T303 or T310, continue to clear the call to the called user as in section 5.5.4.3, and clear the call to the calling user with the cause received in the RELEASE COMPLETE or RELEASE message on receipt of a RELEASE COMPLETE or RELEASE message before a CONNECT message is received?	M	MC2	5.5.2.5.3	Yes__No__
SC 27	enter the Null state and initiate clearing procedures towards the calling user with cause #18 if no response to the SETUP message is received after the final expiry of timer T303?	M	MC2	5.5.2.5.4	Yes__No__
SC 28	initiate clearing procedures toward the calling user with cause #18 and initiate clearing procedures towards the called user with cause #102 if the network has received a CALL PROCEEDING message but does not receive a CONNECT or RELEASE message prior to the expiration of timer T310?	M	MC2	5.5.2.5.4	Yes__No__
SC 29	stop timers T303 or T310 and enter the Connect Request state on receiving the	M	MC2	5.5.2.7	Yes__No__

Item	Does the Implementation ...	Status	Conditions for status	Reference	Support
	CONNECT message?				
SC 30	after awarding the call/connection, send a CONNECT ACKNOWLEDGE message to the user, initiate procedures to send a CONNECT message towards the calling user, and enter the Active state?	M	MC2	5.5.2.7	Yes__No__
Call/Connection clearing					
SC 31	when rejecting a setup request, send a RELEASE COMPLETE message if this is the first response to the SETUP message?	M		5.5.4.2	Yes__No__
SC 32	when rejecting a setup request, send a RELEASE message if this is not the first response to the SETUP message?	M		5.5.4.2	Yes__No__
SC 33	enter the Release Request state and disconnect the virtual channel used for the call, upon receipt of a RELEASE message while not in the Release Indication or Null states?	M		5.5.4.3	Yes__No__
SC 34	after following SC 33, send a RELEASE COMPLETE message to the user, release both the call reference and the virtual channel (i.e., connection identifier) and enter the Null state?	M		5.5.4.3	Yes__No__
SC 35	after sending a RELEASE message, start timer T308, disconnect the virtual channel and enter the Release Indication state?	M		5.5.4.4	Yes__No__
SC 36	stop timer T308, release both the virtual channel and call reference, and enter the Null state on receipt of the RELEASE COMPLETE message while in the Release Indication state?	M		5.5.4.4	Yes__No__
SC 37	retransmit the RELEASE message (with the cause number originally contained in the first RELEASE message), start timer T308 and remain in the Release Indication state, on the first expiry of timer T308?	M		5.5.4.4	Yes__No__
SC 38	ever indicate a second Cause IE with cause #102 in the RELEASE message retransmitted on the first expiry of timer T308?	O		5.5.4.4	Yes__No__
SC 39	release the call reference and enter the Null state on the second expiry of timer T308?	M		5.5.4.4	Yes__No__
SC 40	in addition to SC 39, perform implementation dependent recovery such as initiating restart procedures?	O		5.5.4.4	Yes__No__
SC 41	stop timer T308, release the call reference and virtual channel, and enter the Null state on receipt of a RELEASE message in Release Indication state?	M		5.5.4.5	Yes__No__
Restart procedures: Sending RESTART					
SC 42	return virtual channels to the idle condition by sending a RESTART message with Restart indicator IE indicating whether “ <i>an indicated virtual channel or all virtual channels controlled by the layer 3 entity</i> ” are to be restarted?	M	MC 5.1	5.5.5.1	Yes__No__
SC 43	when restarting a virtual channel, include the Connection identifier IE in the RESTART message to indicate which virtual channel is to be returned to the idle condition when the Restart indicator IE is coded as “ <i>indicated virtual channel</i> ”?	M	MC 5.1	5.5.5.1	Yes__No__
SC 44	not include the Connection identifier IE in the	M	MC 5.1	5.5.5.1	Yes__No__

Item	Does the Implementation ...	Status	Conditions for status	Reference	Support
	RESTART message when the Restart indicator IE is coded as “all virtual channels controlled by the layer 3 entity which sends the RESTART message”?				
SC 45	start timer T316, enter Restart Request state and wait for a RESTART ACKNOWLEDGE message after sending the RESTART message?	M	MC 5.1	5.5.5.1	Yes__No__
SC 46	not send further RESTART messages until a RESTART ACKNOWLEDGE is received or timer T316 expires?	M	MC 5.1	5.5.5.1	Yes__No__
SC 47	stop timer T316, release the virtual channel(s) and call reference value(s), and enter the Null state on receiving a RESTART ACKNOWLEDGE message?	M	MC 5.1	5.5.5.1	Yes__No__
SC 48	resend one or more RESTART messages on expiry of timer T316 until a RESTART ACKNOWLEDGE message is received?	O	MC 5.1	5.5.5.1	Yes__No__
SC 49	neither place nor accept calls over the virtual channel(s) under restart while timer T316 is running?	M	MC 5.1	5.5.5.1	Yes__No__
SC 50	make no further restart attempts, enter the Null state (REST 0), indicate the restart failure to the maintenance entity and consider the virtual channel(s) to be in an out-of-service condition (until maintenance action has been taken) when the number of restart attempts limit (default is 2) is reached?	M	MC 5.1	5.5.5.1	Yes__No__
SC 51	discard the RESTART ACKNOWLEDGE message on receiving a RESTART ACKNOWLEDGE message indicating a different set of virtual channels from the set indicated in the RESTART message?	M	MC 5.1	5.5.5.1	Yes__No__
SC 52	include the global call reference value (all zeros) to which the Restart Request state is associated in RESTART and RESTART ACKNOWLEDGE messages?	M	MC 5.1	5.5.5.1	Yes__No__
SC 53	when restarting a virtual channel, clear remote parties on indicated virtual channel using cause #41?	M	MC 5.1	5.5.5.1	Yes__No__
Restart procedures: Receipt of RESTART					
SC 54	on receiving a RESTART message <ul style="list-style-type: none"> enter the Restart state associated to the global call reference and start timer T317 ? (then initiate the appropriate internal actions to return the specified virtual channels to the idle condition and) release all call references associated with the specified virtual channels? 	M		5.5.5.2	Yes__No__
SC 55	following the actions in SC 54, stop timer T317 after completing internal clearing, send a RESTART ACKNOWLEDGE to the originator of the RESTART, and enter the Null state (REST 0)?	M		5.5.5.2	Yes__No__
SC 56	(send an indication to the maintenance entity and) enter the Null state (REST 0) upon expiry of timer T317 prior to completion of internal clearing?	M		5.5.5.2	Yes__No__

Item	Does the Implementation ...	Status	Conditions for status	Reference	Support
SC 57	following actions in SC 55, clear remote parties on indicated virtual channel using cause #41?	M		5.5.5.2	Yes__No__
SC 58	transmit a RESTART ACKNOWLEDGE message to the originator of the RESTART on receiving a RESTART, even if all the specified virtual channels are in the idle condition?	M		5.5.5.2	Yes__No__
SC 59	clear all calls on all interfaces associated with the signalling virtual channel on receiving a RESTART with Restart indicator IE coded as "all virtual channels controlled by the layer 3 entity which sends the RESTART message"?	M		5.5.5.2	Yes__No__
SC 60	treat the Connection identifier IE as described in 5.5.6.8.3 on receiving a RESTART with Restart indicator IE coded as "all virtual channels controlled by the layer 3 entity which sends the RESTART message" and a Connection identifier IE is included?	M		5.5.5.2	Yes__No__
SC 61	follow procedures in 5.5.6.7.1 on receiving a RESTART message with the Restart indicator IE coded as "indicated virtual channel" and the Connection identifier IE is not included?	M		5.5.5.2	Yes__No__
SC 62	follow procedures in 5.5.6.7.2 on receiving a RESTART message with the Restart indicator IE coded as "indicated virtual channel" and the Connection identifier IE contains an unrecognized VPCI?	M		5.5.5.2	Yes__No__
SC 63	take no action on the permanent virtual connections, but send a RESTART ACKNOWLEDGE message containing the appropriate indications on receiving a RESTART message with permanent virtual connections established by management procedures implicitly specified (by specifying "all virtual channels controlled by the layer 3 entity which sends the RESTART message")?	M		5.5.5.2	Yes__No__
SC 64	take no action on the virtual channel, but send a STATUS message with cause #82, indicating in the diagnostics field the virtual channel that could not be handled, on receiving a RESTART message with permanent virtual connections established by management procedures or a reserved VPCI/VCI (e.g., the point-to-point signalling virtual channel) explicitly specified (by including a Connection identifier IE in the RESTART message)?	M		5.5.5.2	Yes__No__
SC 65	follow procedures in 5.5.6.4 on receiving a RESTART message while in the Restart state?	M		5.5.5.2	Yes__No__
Handling error conditions					
SC 66	handle errors described in sections 5.5.6.1 through 5.5.6.8 in the order of precedence listed ?	M		5.5.6	Yes__No__
SC 67	follow the explicit instruction in the Action Indicator field for message errors when the Flag field is set to one?	O.1		5.4.4.1 Note 1	Yes__No__
SC 68	ignore the content of the Action Indicator field for message errors when the Flag field is set to	O.1		5.4.4.1 Note 1	Yes__No__

Item	Does the Implementation ...	Status	Conditions for status	Reference	Support
	one?				
General errors					
SC 69	ignore a received message with protocol discrimination error ?	M		5.5.6.1	Yes__No__
SC 70	ignore a received message too short to contain a complete Message length information element ?	M		5.5.6.2	Yes__No__
Call reference errors					
SC 71	ignore a received message with call reference bits 5 to 8 in octet 1 not equal to '0000'?	M		5.5.6.3.1	Yes__No__
SC 72	ignore a received message if the call reference information element octet 1, bits 1 through 4 indicate a length other than 3 octets?	M		5.5.6.3.1	Yes__No__
SC 73	clear the call on receiving any message other than SETUP, RELEASE COMPLETE, STATUS, and STATUS ENQUIRY with a call reference which is not active by sending RELEASE COMPLETE with cause #81?	M		5.5.6.3.2a	Yes__No__
SC 74	take no action on receiving a RELEASE COMPLETE message with call reference not recognized as relating to an active call or to a call in progress?	M		5.5.6.3.2b	Yes__No__
SC 75	ignore a received SETUP message with a call reference which is not recognized as relating to an active call or to a call in progress, and with a call reference flag incorrectly set to '1'?	M		5.5.6.3.2c	Yes__No__
SC 76	ignore a received SETUP message with a call reference which is recognized as relating to an active call or to a call in progress?	M		5.5.6.3.2d	Yes__No__
SC 77	transmit a STATUS message with global call reference, with a call state indicating the current state associated with the global call reference and with cause #81, on receiving any message other than RESTART, RESTART ACKNOWLEDGE or STATUS with global call reference?	M		5.5.6.3.2e	Yes__No__
SC 78	implement the procedures in section 5.5.6.12 on receiving a STATUS message with call reference which is not recognized as relating to an active call or to a call in progress?	M		5.5.6.3.2f	Yes__No__
SC 79	implement the procedures in section 5.5.6.11 on receiving a STATUS ENQUIRY message which is not recognized as relating to an active call or to a call in progress?	M		5.5.6.3.2g	Yes__No__
Message Type, Message sequence, Message length errors					
SC 80	transmit a STATUS message with cause #97 or #101 on receipt of an unexpected message other than RELEASE, RELEASE COMPLETE or of an unrecognized message in any other state than the Null state?	M	NOT SC 67	5.5.6.4	Yes__No__
SC 81	clear the network connection and the call to the remote user with the cause in the RELEASE message received or if not included, with cause #31, and send a RELEASE COMPLETE message to the user on receipt of an unexpected RELEASE message?	M		5.5.6.4	Yes__No__
SC 82	clear the network connection and the call to the remote user with the cause in the	M		5.5.6.4	Yes__No__

Item	Does the Implementation ...	Status	Conditions for status	Reference	Support
	RELEASE COMPLETE message received or if not included, with cause #111, on receipt of an unexpected RELEASE COMPLETE message ?				
SC 83	handle message as much as possible if message length in the Message length information element is inconsistent with length of message received ?	M		5.5.6.5	Yes__No__
General Information element errors					
SC 84	send the first four information elements in the order specified in section 5.4.1?	M		5.5.6.6.1	Yes__No__
SC 85	process variable length information elements regardless of their order in the message ?	M		5.5.6.6.1	Yes__No__
SC 86	for not permitted repeated IEs, only process the contents of the IEs appearing first and ignore all subsequent repetitions?	M		5.5.6.6.2	Yes__No__
SC 87	handle permitted repetitions (up to a limit) of an information element appearing first and ignore all subsequent repetitions?	M		5.5.6.6.2	Yes__No__
SC 88	process unknown coding standard as an IE with a content error ?	M		5.5.6.6.3	Yes__No__
SC 89	follow the explicit instruction in the Action Indicator field for IE errors when the Flag field is set to one?	O.3		5.4.5.1 (Note 3 of Table 5-6)	Yes__No__
SC 90	ignore the content of the Action Indicator field for IE errors when the Flag field is set to one?	O.3		5.4.5.1 (Note 3 of Table 5-6)	Yes__No__
Mandatory Information elements errors					
SC 91	take no action, except for the sending of a STATUS message with cause #96, on receipt of a message other than SETUP, RELEASE, or RELEASE COMPLETE, with mandatory information elements missing ?	M		5.5.6.7.1	Yes__No__
SC 92	return a RELEASE COMPLETE message with cause #96, on receipt of a SETUP or RELEASE message with one or more mandatory information elements missing?	M		5.5.6.7.1	Yes__No__
SC 93	take no action, except for the sending of a STATUS message with cause #100, on receipt of a message other than SETUP, RELEASE, or RELEASE COMPLETE, with mandatory information elements with invalid content ?	M	NOT SC 89	5.5.6.7.2	Yes__No__
SC 95	return a RELEASE COMPLETE message with cause #100, on receipt of a SETUP or RELEASE message with one or more mandatory information elements with invalid content?	M		5.5.6.7.2	Yes__No__
SC 96	take action, as if a RELEASE message with cause #31 is received, on receipt of a RELEASE message with mandatory information element missing or with mandatory information element content error?	M		5.5.6.7	Yes__No__
SC 97	handle a RELEASE COMPLETE message as received with cause #31 even if it has mandatory information element (cause) missing or with invalid content?	M		5.5.6.7	Yes__No__
SC 98	treat mandatory information elements with length exceeding the maximum as with invalid content error ?	M		5.5.6.7.2	Yes__No__

Item	Does the Implementation ...	Status	Conditions for status	Reference	Support
Non-mandatory information element errors					
SC 99	take action on message and those information elements which are recognized and have valid content on receipt of a message with one or more unrecognized information elements?	M	NOT SC 89	5.5.6.8.1	Yes__No__
SC 100	transmit a STATUS message with cause #99 on receipt of a message other than RELEASE or RELEASE COMPLETE, with unrecognized non-mandatory information elements?	O	NOT SC 89	5.5.6.8.1	Yes__No__
SC 101	transmit a RELEASE COMPLETE message with cause #99 on receipt of a RELEASE message with unrecognized non-mandatory information elements?	M	NOT SC 89	5.5.6.8.1a	Yes__No__
SC 102	take no action on the unrecognized information elements on receipt of a RELEASE COMPLETE message with unrecognized non-mandatory information elements?	M	NOT SC 89	5.5.6.8.1b	Yes__No__
SC 103	include diagnostic(s) for cause #99?	O		5.5.6.8.1	Yes__No__
SC 104	take action on the message and those information elements which are recognized and have valid content on receipt of a message with one or more non-mandatory information elements with invalid content?	M	NOT SC 89	5.5.6.8.2	Yes__No__
SC 105	transmit a STATUS message with cause #100 on receipt of a non-mandatory information element with invalid contents?	O	NOT SC 89	5.5.6.8.2	Yes__No__
SC 106	take action on the message and those information elements which are recognized and have valid content on receipt of a message with one or more non-mandatory information elements with length exceeding the maximum?	M	NOT SC 89	5.5.6.8.2	Yes__No__
SC 107	transmit a STATUS message with cause #43 on receipt of a message with one or more non-mandatory access information elements with length exceeding the maximum?	O	NOT SC 89	5.5.6.8.2	Yes__No__
SC 108	transmit a STATUS message with cause #100 on receipt of a message with one or more non-mandatory information elements (other than access information elements) with length exceeding the maximum?	O	NOT SC 89	5.5.6.8.2	Yes__No__
SC 109	either treat the IE as an unrecognized IE and follow the procedures defined in section 5.5.6.8.1 or process the unexpected recognized IEs when the procedure for processing the IE is independent of the message in which it is received, on receipt of a message with a recognized IE that is not defined to be contained in that message?	M		5.5.6.8.3	Yes__No__
Signalling AAL Reset					
SC 110	take no action for calls in the clearing states on receipt of an AAL-ESTABLISH-INDICATION primitive ?	M		5.5.6.9a	Yes__No__
SC 111	maintain calls in the establishment state on receipt of an AAL-ESTABLISH-INDICATION primitive?	M		5.5.6.9b	Yes__No__
SC 112	invoke Status Enquiry procedure for calls in	O		5.5.6.9b	Yes__No__

Item	Does the Implementation ...	Status	Conditions for status	Reference	Support
	the establishment phase on receipt of an AAL-ESTABLISH-INDICATION primitive?				
SC 113	maintain calls in the active state according to the procedures in Section 5.5.6.11 on receipt of an AAL-ESTABLISH-INDICATION primitive?	M		5.5.6.9c	Yes__No__
Signalling AAL Failure					
SC 114	clear any calls not in the active state on receipt of an AAL-RELEASE-INDICATION primitive?	M		5.5.6.10a	Yes__No__
SC 115	start timer T309 if any calls are in the active state and if the timer is not already running, on receipt of an AAL-RELEASE-INDICATION primitive?	M		5.5.6.10b	Yes__No__
SC 116	following actions in SC 115, request layer 2 re-establishment?	M		5.5.6.10	Yes__No__
SC 117	stop timer T309 when receiving indication that the layer 2 connection is re-established ?	M		5.5.6.10	Yes__No__
SC 118	perform Status Enquiry procedure for active calls when layer 2 is re-established ?	M		5.5.6.10	Yes__No__
SC 119	clear the network connection and call to the remote user with cause #27 if layer 2 fails to be re-established before the expiry of timer T309?	M		5.5.6.10	Yes__No__
Status Enquiry procedure					
SC 120	start T322 on sending a STATUS ENQUIRY message?	M		5.5.6.11	Yes__No__
SC 121	have only one STATUS ENQUIRY outstanding per call at a given time when T322 is active?	M		5.5.6.11	Yes__No__
SC 122	stop T322 and continue clearing if a clearing message is received before T322 expires?	M		5.5.6.11	Yes__No__
SC 123	respond with a STATUS message reporting call state and cause #30 on receipt of a STATUS ENQUIRY message?	M		5.5.6.11	Yes__No__
SC 124	stop T322 and take appropriate action if a STATUS message is received containing cause #30?	M		5.5.6.11	Yes__No__
SC 125	retransmit STATUS ENQUIRY message on expiry of T322 a number of times up to a maximum retransmission limit?	O		5.5.6.11	Yes__No__
SC 126	clear the call to the local interface and network connection with cause #41 if the maximum retransmission limit is reached?	M		5.5.6.11	Yes__No__
Status Procedures					
SC 127	clear the call by sending the appropriate clearing message with cause #101 on receipt of a STATUS message reporting an incompatible state?	O.4		5.5.6.12	Yes__No__
SC 128	take other actions (implementation option) which attempt to recover from a mismatch on receipt of a STATUS message reporting an incompatible state?	O.4		5.5.6.12	Yes__No__
SC 129	send a RELEASE COMPLETE message with cause #101 (and remain in the Null state) on receipt of a STATUS message indicating any call state except the Null state, which is received in the Null state?	M		5.5.6.12	Yes__No__

Item	Does the Implementation ...	Status	Conditions for status	Reference	Support
SC 130	take no action on receipt of a STATUS message indicating any call state except the Null state, which is received in the Release Request or Release Indication state?	M		5.5.6.12	Yes__No__
SC 131	release all resources and move to the Null state on receipt of a STATUS message indicating the Null state, which is received in any state except the Null state?	M		5.5.6.12	Yes__No__
SC 132	take no action other than to discard the message on receipt of a STATUS message indicating the Null state, which is received in the Null state?	M		5.5.6.12	Yes__No__
SC 133	take action which is an implementation option on receipt of a STATUS message with compatible call state but with cause #96, #97, #99, #100, or #101?	O.5		5.5.6.12	Yes__No__
SC 134	clear the call with the appropriate procedure in section 5.5.4 using the cause in the received STATUS message on receipt of a STATUS message with compatible call state but with cause #96, #97, #99, #100, or #101, if other procedures are not defined?	O.5		5.5.6.12	Yes__No__
SC 135	inform layer management and take no further action on receipt of a STATUS message specifying the global call reference and reporting an incompatible state in the Restart Request or Restart state?	M		5.5.6.12	Yes__No__
SC 136	take no action on receipt of a STATUS message with global call reference, which is received in the Null state?	M		5.5.6.12	Yes__No__
Comments: O.1 = mandatory to support at least one of these procedures. O.2 = mandatory to support at least one of these procedures. O.3 = mandatory to support at least one of these procedures. O.4 = mandatory to support at least one of these procedures. O.5 = mandatory to support at least one of these procedures.					

Point-to-Multipoint (PMP) Procedures

This table is only intended to be completed for implementations under test (IUT) which implement point-to-multipoint procedures.

Item	If point-to-multipoint (PMP) procedures are supported, does the implementation ...	Status	Conditions for status	Reference	Support
Adding a party at the originating interface: set up of the first party					
PMP 1	follow procedures of section 5.5 to set up the first party of a PMP call?	M		5.6.1.1	Yes__No__
PMP 2	support link states for the call change according to call state changes in section 5.5?	M		5.6.1.1	Yes__No__
PMP 3	on receiving a SETUP from the Root, change from Null to Add Party Received party-state?	M	MC1	5.6.1.1	Yes__No__
PMP 4	after sending CONNECT to the user side of the Root UNI in response to a SETUP from the Root, change party state to Active?	M	MC1	5.6.1.1	Yes__No__
PMP 5	on sending or receiving a CALL PROCEEDING message or on receiving a CONNECT ACKNOWLEDGE message, not change party-state?	M		5.6.1.1	Yes__No__
PMP 6	on receipt of a SETUP containing a non-zero backward user cell rate parameter, reject a SETUP request with cause #73?	M		5.6.1.1	Yes__No__
PMP 7	on receipt of a SETUP message containing an Endpoint reference I.E. and the Broadband bearer capability I.E. which does not indicate point-to-multipoint in the user plane connection configuration field, reject a SETUP request with cause #100 and include both the Endpoint reference I.E. and the Broadband bearer capability I.E. identifiers in the diagnostic field?	M		5.6.1.1	Yes__No__
PMP 8	on receipt of a SETUP message containing Broadband bearer capability I.E. indicating point-to-multipoint in the user plane connection configuration field and not containing an Endpoint reference I.E, reject a Setup request with cause #96 and include the Endpoint reference I.E. in the diagnostic field?	M		5.6.1.1	Yes__No__
Adding a party at the originating interface: adding a party					
PMP 9	reject an Add Party Request by sending an ADD PARTY REJECT to the user with cause #49 or #51, respectively, if not able to provide either the requested QoS class or the user cell rate of the original connection?	M	MC1	5.6.1.2	Yes__No__
PMP 10	following actions in PMP 9, send a RELEASE message to the user with cause #31, if there are no remaining parties in the Active or Add Party Received party-state?	M	MC1	5.6.1.2	Yes__No__
Adding a party at the originating interface: Invalid Call/Connection Control Information or Service Request in the ADD PARTY message					
PMP 11	upon receiving an ADD PARTY message, enter the Add Party Received party-state?	M	MC1	5.6.1.3	Yes__No__
PMP12	reject the Add Party request by sending an ADD PARTY REJECT with cause #1, #3, #22, or #28 if the IUT determines that the call information received from the user is invalid or with cause #47	M	MC1	5.6.1.3	Yes__No__

Item	If point-to-multipoint (PMP) procedures are supported, does the implementation ...	Status	Conditions for status	Reference	Support
	or #58 if the IUT determines that a requested service is not authorized, not implemented, or not available?				
PMP 13	following actions in PMP 12, send a RELEASE message with cause #31 if there are no remaining parties in the Active or Add Party Received party-state?	M	MC1	5.6.1.3	Yes__No__
Adding a party at the originating interface: Add Party Received					
PMP 14	progress the call if access to the requested service can be determined to be authorized and available?	M	MC1	5.6.1.4	Yes__No__
Adding a party at the originating interface: Add Party Connected					
PMP 15	on receiving an indication that the Add Party Request has been accepted, send an ADD PARTY ACKNOWLEDGE message to the calling (Root) user and enter the Active party-state for that party?	M	MC1	5.6.1.5	Yes__No__
Adding a party at the originating interface: Add Party Rejection					
PMP 16	on receiving an indication that the network or the called user is unable to accept the call, send an ADD PARTY REJECT message at the originating UNI using the cause provided by the terminating network or the called user and enter the Null party-state for the party?	M	MC1	5.6.1.5	Yes__No__
PMP 17	following actions in PMP 16, send a RELEASE message to the user with cause #31 if there are no remaining parties in the Active or Add Party Received party-state?	M	MC1	5.6.1.5	Yes__No__
Add party establishment at the destination interface: incoming add party request					
PMP 18	send a SETUP message with a new Call Reference value across the UNI if the link-state is either Null or in a clearing state and include an endpoint reference value =0 for the first party of a point-to-multipoint connection?	M	MC18	5.6.2.1	Yes__No__
PMP 19	when using a SETUP message, follow the point-to-point procedure of section 5.2 except include the Endpoint reference I.E. and track the party-states?	M	MC18	5.6.2.1	Yes__No__
PMP 20	send an ADD PARTY message (containing all additional information required by the called user to process the call) across the UNI, start timer T399, and enter the Add Party Initiated party-state <i>only</i> if the link is in the Active link-state and if resources are available?	M	MC18	5.6.2.1	Yes__No__
PMP 21	if there is one and only one party in the Add Party Initiated party-state and the link is not yet in the Active link-state, and the IUT is able to queue additional add party requests, does the IUT queue the additional add party requests until the link becomes active?	M	MC18	5.6.2.1	Yes__No__
PMP 22	if there is one and only one party in the Add Party Initiated party-state and the link is not yet in the Active link-state, and the IUT is not able to queue additional add party requests, does the IUT send an ADD PARTY REJECT message to the calling user with cause #92?	M	MC18	5.6.2.1	Yes__No__
PMP 23	upon receiving a RELEASE message for a call which has one or more parties which have not progressed past the Add Party Initiated party-state, send one of the ADD PARTY messages as a SETUP message with a new call reference value and the same I.E. values as the previous call?	M	MC18	5.6.2.1	Yes__No__

Item	If point-to-multipoint (PMP) procedures are supported, does the implementation ...	Status	Conditions for status	Reference	Support
PMP 24	following actions in PMP 23, clear the call reference and initiate party dropping procedures towards the calling user for the party previously in the Active party-state?	M	MC18	5.6.2.1	Yes__No__
PMP 25	on receiving the CONNECT message in response to the SETUP message sent (in PMP 23), retransmit the remaining ADD PARTY messages using the new call reference value (in PMP 23)?	M	MC18	5.6.2.1	Yes__No__
Add party establishment at the destination interface: Called user rejection of incoming call establishment					
PMP 26	if an ADD PARTY REJECT is received before an ADD PARTY ACKNOWLEDGE message has been received and there are other parties of the call on the interface in the Add Party Initiated or Active party-states, stop timer T399 and clear the party toward the calling user (with the cause received in the ADD PARTY REJECT message)?	M		5.6.2.5.2	Yes__No__
PMP 27	if an ADD PARTY REJECT is received before an ADD PARTY ACKNOWLEDGE message has been received and there are no other parties of the call on the interface in the Add Party Initiated or Active party-states, stop timer T399 and clear the party toward the calling user (with the cause received in the ADD PARTY REJECT message) and initiate link clearing procedures toward the called user (as in section 5.6.3.5)?	M		5.6.2.5.2	Yes__No__
Add party establishment at the destination interface: Call failure					
PMP 28	if the network does not receive any response to the transmitted ADD PARTY message prior to the expiration of timer T399, initiate procedures to send an ADD PARTY REJECT message towards the calling user (with cause #18)?	M		5.6.2.5.3	Yes__No__
PMP 29	following PMP 28, send a RELEASE message to the user with cause #31 if there are no remaining parties in the Active or Add Party Received party-state?	M		5.6.2.5.3	Yes__No__
Add party establishment at the destination interface: Active indication					
PMP 30	on receipt of the ADD PARTY ACKNOWLEDGE message, stop timer T399, enter the Active party-state, and initiate procedures to send an ADD PARTY ACKNOWLEDGE message towards the calling user?	M		5.6.2.7	Yes__No__
Party Clearing: Exception conditions					
PMP 31	in response to a SETUP message (when the call is still in point-to-point configuration), use call clearing procedures in 5.5.4.2?	M		5.6.3.2a	Yes__No__
PMP 32	in response to an ADD PARTY message when rejecting an Add Party request, respond with an ADD PARTY REJECT (if no other response has previously been sent)?	M	MC1	5.6.3.2b	Yes__No__
PMP 33	drop a party using RELEASE or DROP PARTY and follow 5.5.4.3, 5.5.4.4, 5.6.3.3 and 5.6.3.4 except for the procedures in PMP 31 and PMP 32?	M		5.6.3.2	Yes__No__
Party Clearing: Dropping a party initiated by the user					
PMP 34	upon receipt of a RELEASE message for parties in the Drop Party Initiated and Drop Party Received party-state, enter the Null party-state?	M		5.6.3.3	Yes__No__
PMP 35	upon receipt of a RELEASE message for	M		5.6.3.3	Yes__No__

Item	If point-to-multipoint (PMP) procedures are supported, does the implementation ...	Status	Conditions for status	Reference	Support
	parties in the Add Party Received party-state and the Active party-state, clear towards the remote user (using the cause contained in the RELEASE message or cause #31 if no cause was included in the RELEASE message)?				
PMP 36	upon receipt of a RELEASE message for parties in the Add Party Initiated party-state, reoffer parties on a new call reference?	M	MC18	5.6.3.3	Yes__No__
PMP 37	on receipt of a DROP PARTY message if one or more parties associated with the call are in the Active party-state, Add Party Initiated or Add Party Received party-state, release the endpoint reference and initiate procedures for dropping the party along the path to the remote user?	M		5.6.3.3	Yes__No__
PMP 38	once the endpoint reference used for the party has been released, following the actions in PMP 37, send a DROP PARTY ACKNOWLEDGE message to the user and enter the Null party-state?	M		5.6.3.3	Yes__No__
PMP 39	on receipt of a DROP PARTY message if all other parties associated with the call are in the Null party-state, Drop Party Initiated or Drop Party Received party-state, release the endpoint reference and initiate procedures for dropping the party along the path to the remote user?	M		5.6.3.3	Yes__No__
PMP 40	once the endpoint reference used for the party has been released, following conditions in PMP 39, send a RELEASE message to the user?	M		5.6.3.3	Yes__No__
Party Clearing: Dropping a party initiated by the network					
PMP 41	initiate dropping a party by sending a RELEASE message (if all other parties belonging to the same call on the interface are in the Null party-state, Drop Party Received party-state, or Drop Party Initiated party-state), and follow procedures in 5.5.4?	M		5.6.3.4	Yes__No__
PMP 42	initiate party clearing by first sending a DROP PARTY message when the party is in the Active or Add Party initiated party-states, and there are other parties to the call on this interface in the Add Party Initiated, Add Party Received, or Active party-state?	M		5.6.3.4	Yes__No__
Party Clearing: Dropping a party initiated by the network – Clearing with a DROP PARTY message					
PMP 43	after sending a DROP PARTY message, start timer T398 (and enter the Drop Party Initiated party-state)?	M		5.6.3.4.1	Yes__No__
PMP 44	on receipt of a DROP PARTY ACKNOWLEDGE message, stop timer T398, release the endpoint reference, and return to the Null party-state?	M		5.6.3.4.1	Yes__No__
PMP 45	after following procedures in PMP 44, if all parties associated with the call are in the Null	M		5.6.3.4.1	Yes__No__

Item	If point-to-multipoint (PMP) procedures are supported, does the implementation ...	Status	Conditions for status	Reference	Support
	party-state, Drop Party Initiated party-state, or Drop Party Received party-state, send a RELEASE message to the user?				
PMP 46	on expiry of timer T398, send a DROP PARTY ACKNOWLEDGE message to the user (with the cause number originally contained in the DROP PARTY message) and enter the Null party state, if one or more parties associated with the call are in the Active, Add Party Initiated, or Add Party Received party-state?	M		5.6.3.4.1	Yes__No__
PMP 47	on expiry of timer T398, in addition to actions in PMP 46, indicate a second Cause IE #102?	O		5.6.3.4.1	Yes__No__
PMP 48	use status enquiry procedures to verify that the party has been dropped on expiry of timer T398?	O		5.6.3.4.1	Yes__No__
PMP 49	use implementation-dependent recovery procedures, other than status enquiry procedures, to verify that the party has been dropped on expiry of timer T398?	O		5.6.3.4.1	Yes__No__
PMP 50	on expiry of timer T398, send a RELEASE message to the user (with the cause number originally contained in the DROP PARTY message), if all parties associated with the call are in the Null party-state, Drop Party Initiated party-state, or Drop Party Received party-state?	M		5.6.3.4.1	Yes__No__
PMP 51	on expiry of timer T398, in addition to actions in PMP 49, indicate a second Cause IE #102?	O		5.6.3.4.1	Yes__No__
Party Clearing: Clear collision					
PMP 52	in response to a DROP PARTY message received in the Drop Party Initiated party-state, and while there are one or more parties associated with the call in the Active, Add Party Initiated or Add Party Received party-state, stop timer T398, release the endpoint reference, send a DROP PARTY ACKNOWLEDGE message, and enter the Null party-state?	M		5.6.3.5	Yes__No__
PMP 53	in response to a DROP PARTY message received in the Drop Party Initiated party-state, and while all parties associated with the call are in the Null party-state, Drop Party Initiated party-state, or Drop Party Received party-state, stop timer T398, release the endpoint reference, disconnect the bearer virtual channel, and send a RELEASE message?	M		5.6.3.5	Yes__No__
Restart Procedure					
PMP 54	when the virtual channel (connection) is restarted, in addition to other network side procedures in section 5.5.5, set the party-state of all parties associated with the virtual	M		5.6.4	Yes__No__

Item	If point-to-multipoint (PMP) procedures are supported, does the implementation ...	Status	Conditions for status	Reference	Support
	channel to Null?				
PMP 55	in addition to actions in PMP 54, initiate normal drop party procedures toward the remote user(s) for all parties associated with the call?	M		5.6.4	Yes__No__
Handling of error conditions: Call reference and Endpoint Reference errors - Call reference procedural errors					
PMP 56	on receipt of an ADD PARTY, ADD PARTY ACKNOWLEDGE, ADD PARTY REJECT, DROP PARTY, or DROP PARTY ACKNOWLEDGE message while in the Null link-state, send a RELEASE COMPLETE message with cause #81 and follow the procedures in 5.5.4 specifying the call reference in the received message?	M		5.6.5.3.1	Yes__No__
Handling of error conditions: Call reference and Endpoint Reference errors – Endpoint reference error: Invalid endpoint reference format					
PMP 57	on receipt of a message with endpoint reference IE not properly formatted send a STATUS message with cause #100 with no Endpoint reference information element and follow procedures in 5.5.6.7.2 ¹ ?	M		5.6.5.3.2.1	Yes__No__
Handling of error conditions: Call reference and Endpoint Reference errors – Endpoint reference error: Endpoint reference procedural errors					
PMP 58	on receiving any message except SETUP, ADD PARTY, DROP PARTY ACKNOWLEDGE, or STATUS ENQUIRY while in the NULL party-state, send a DROP PARTY ACKNOWLEDGE message with cause #89 (and remain in the Null party-state)?	M		5.6.5.3.2.2a, 5.6.5.11	Yes__No__
PMP 59	on receiving a DROP PARTY ACNOWLEDGE message while in the Null party-state, take no action?	M		5.6.5.3.2.2b	Yes__No__
PMP 60	on receiving an ADD PARTY message while not in the Null or Add Party Received party-state, send a STATUS message containing the Active link-state value, the associated endpoint reference and endpoint state information elements and values, and with cause #101?	M		5.6.5.3.2.2c	Yes__No__
PMP 61	ignore an ADD PARTY message received while in the Add Party Received party-state?	M	MC1	5.6.5.3.2.2d	Yes__No__
Handling of error conditions: Message type or message sequence errors					
PMP 62	on receiving a message type or message sequence error, follow procedures specified in 5.5.6.4?	M		5.6.5.4, 5.5.6.4	Yes__No__
PMP 63	upon receipt of an unexpected RELEASE COMPLETE message for parties in the Drop Party Initiated and Drop Party Received party-state, enter the Null party-state?	M		5.6.5.4, 5.6.3.3	Yes__No__

¹ Note: the reference in UNI 3.1 is to 5.5.7.7.2; the correct reference is 5.5.6.7.2.

Item	If point-to-multipoint (PMP) procedures are supported, does the implementation ...	Status	Conditions for status	Reference	Support
PMP 64	upon receipt of an unexpected RELEASE COMPLETE message (using the cause contained in the RELEASE COMPLETE message or cause #111 if no cause was included in the RELEASE COMPLETE message) for parties in the Add Party Received party-state and the Active party-state, clear towards the remote user?	M		5.6.5.4, 5.6.3.3	Yes__No__
PMP 65	upon receipt of an unexpected RELEASE COMPLETE message for parties in the Add Party Initiated party-state, reoffer parties on a new call reference?	M	MC18	5.6.5.4, 5.6.3.3	Yes__No__
PMP 66	on receiving an unexpected DROP PARTY ACKNOWLEDGE message, initiate normal party clearing procedures toward the remote user (with the cause indicated by the user or, if not included, cause #111), release the endpoint reference, stop all timers, and enter the Null party-state?	M		5.6.5.4	Yes__No__
PMP 67	on receiving a DROP PARTY ACKNOWLEDGE message if no other parties remain in the Active, Add Party Initiated or Add Party Received party-state on the call at the interface, disconnect the bearer virtual channel and send a RELEASE message?	M		5.6.5.4	Yes__No__
PMP 68	on receiving an ADD PARTY, ADD PARTY ACKNOWLEDGE, or DROP PARTY ACKNOWLEDGE message in any link-state other than the Active link-state, follow procedures in 5.5.6.4?	M		5.6.5.4	Yes__No__
Handling of error conditions: Message length errors					
PMP 69	on receiving a message with message length error for adding or dropping parties in point-to-multipoint calls, follow procedures in 5.5.6.5?	M		5.6.5.5	Yes__No__
Handling of error conditions: General Information Element errors					
PMP 70	on receiving a message with general information element error for adding or dropping parties in point-to-multipoint calls, follow procedures in 5.5.6.6?	M		5.6.5.6	Yes__No__
Handling of error conditions: Mandatory information element error - Mandatory information element missing					
PMP 71	on receiving an ADD PARTY message which has one or more mandatory IEs missing, send an ADD PARTY REJECT message with cause #96?	M	MC1	5.6.5.7.1	Yes__No__
PMP 72	after following actions in PMP 71, if there are no remaining parties in the Active or Add Party Received party-state, send a RELEASE message with (cause #31) to the user?	M	MC1	5.6.5.7.1	Yes__No__
PMP 73	in response to a DROP PARTY message with Cause IE missing if all other parties associated with the call are in the Null party-state, Drop	M		5.6.5.7.1, 5.6.3	Yes__No__

Item	If point-to-multipoint (PMP) procedures are supported, does the implementation ...	Status	Conditions for status	Reference	Support
	Party Initiated party-state, or Drop Party Received party-state, send a RELEASE message (with cause #96)?				
PMP 74	in response to a DROP PARTY message with Cause IE missing if any other parties associated with the call are in the Active party-state, Add Party Initiated party-state, or Add Party Received party-state, release the endpoint reference, send a DROP PARTY ACKNOWLEDGE message with cause #96, and enter the Null party-state?	M		5.6.5.7.1, 5.6.3	Yes__No__
PMP 75	on receiving a DROP PARTY ACKNOWLEDGE or ADD PARTY REJECT message with a Cause IE missing, assume that the message was received with cause #31?	M		5.6.5.7.1	Yes__No__
Handling of error conditions: Mandatory information element error - Mandatory information element content error					
PMP 76	on receiving an ADD PARTY message with one or more mandatory IEs with invalid content, send ADD PARTY REJECT or RELEASE message, as appropriate, with cause #100?	M	MC1	5.6.5.7.2	Yes__No__
PMP 77	after sending the ADD PARTY REJECT (in PMP 76), if there are no remaining parties in the Active or Add Party Received party-state, send a RELEASE message with (cause #31) to the user?	M	MC1	5.6.5.7.2	Yes__No__
PMP 78	on receiving a DROP PARTY message with invalid content of the Cause IE, take action as if a DROP PARTY message with cause #31 was received (section 5.5.4), except that the DROP PARTY ACKNOWLEDGE or RELEASE message is sent with cause #100?	M		5.6.5.7.2	Yes__No__
PMP 79	on receiving a DROP PARTY ACKNOWLEDGE message with invalid content of the Cause IE, assume that a DROP PARTY ACKNOWLEDGE message was received with cause #31?	M		5.6.5.7.2	Yes__No__
PMP 80	treat messages with a mandatory information element with a length exceeding the maximum length (section 5.4) as a mandatory information element with content error?	M		5.6.5.7.2	Yes__No__
Handling of error conditions: Non-mandatory information element error - Unrecognized information element					
PMP 81	on receiving a message with one or more non-mandatory unrecognized IEs, take action on the message and those IEs which are recognized and have valid content?	M	Note	5.6.5.8.1	Yes__No__
PMP 82	on receiving an ADD PARTY, ADD PARTY ACKNOWLEDGE, or ADD PARTY REJECT message with one or more non-mandatory unrecognized IEs, send a STATUS message which indicates the link-state and	O	Note	5.6.5.8.1	Yes__No__

Item	If point-to-multipoint (PMP) procedures are supported, does the implementation ...	Status	Conditions for status	Reference	Support
	endpoint reference state of the receiver after taking action on the message, and which contains one cause IE with cause #99?				
PMP 83	include the diagnostics field in the STATUS message sent in PMP 82?	O	Note	5.6.5.8.1	Yes__No__
PMP 84	include an IE identifier for each unrecognized IE (subject to the length constraint of the Cause IE size) in the diagnostics field, if present, in the STATUS message sent in PMP 82?	M	Note	5.6.5.8.1	Yes__No__
PMP 85	on receiving a DROP PARTY message with one or more non-mandatory unrecognized information elements, send a DROP PARTY ACKNOWLEDGE or RELEASE message with cause #99 (and the Cause IE diagnostic field, if present, containing the IE identifier for each unrecognized IE)?	M		5.6.5.8.1a	Yes__No__
PMP 86	on receiving a DROP PARTY ACKNOWLEDGE message with one or more non-mandatory unrecognized information elements, take no action on the unrecognized IEs?	M		5.6.5.8.1b	Yes__No__
Handling of error conditions: Signalling AAL reset					
PMP 87	when an indication of a Signalling AAL reset is received from the Q.SAAL layer [by means of AAL-ESTABLISH-INDICATION primitive], take no action for parties in the clearing phase (party-states Drop Party Initiated and Drop Party Received)?	M		5.6.5.9a	Yes__No__
PMP 88	when an indication of a Signalling AAL reset is received from the Q.SAAL layer [by means of AAL-ESTABLISH-INDICATION primitive], maintain parties in the establishment phase (party-states Add Party Initiated and Add Party Received)?	M		5.6.5.9b	Yes__No__
PMP 89	when an indication of a Signalling AAL reset is received from the Q.SAAL layer [by means of AAL-ESTABLISH-INDICATION primitive], use status enquiry procedures for parties in the establishment phase?	O		5.6.5.9b	Yes__No__
PMP 90	when an indication of a Signalling AAL reset is received from the Q.SAAL layer [by means of AAL-ESTABLISH-INDICATION primitive], maintain parties in the active party-state according to procedures in other parts of section 5.6?	M		5.6.5.9c	Yes__No__
Handling of error conditions: Signalling AAL failure					
PMP 91	whenever the network layer entity is notified by its Signalling AAL entity [via the AAL-RELEASE-INDICATION primitive] that there is a Signalling AAL malfunction, internally clear any parties not in the Active party-state?	M		5.6.5.10	Yes__No__

Item	If point-to-multipoint (PMP) procedures are supported, does the implementation ...	Status	Conditions for status	Reference	Support
Handling of error conditions: Status enquiry procedure					
PMP 92	in response to procedural error conditions described in 5.6.5.9 and 5.6.5.10, send a STATUS ENQUIRY with endpoint reference of the party-state to be checked?	O		5.6.5.11	Yes__No__
PMP 93	on sending a STATUS ENQUIRY message, start T322?	M	PMP 92	5.6.5.11	Yes__No__
PMP 94	have only one STATUS ENQUIRY for party-state information outstanding per call at a given time when T322 is active?	M	PMP 92	5.6.5.11	Yes__No__
PMP 95	if a party clearing message is received before T322 expires, stop T322 and continue clearing?	M	PMP 92	5.6.5.11	Yes__No__
PMP 96	if a STATUS message is received containing cause #30, stop T322, if running, and take appropriate action based on the current state in that STATUS message?	M		5.6.5.11	Yes__No__
PMP 97a	in response to a STATUS ENQUIRY message received in any state other than the Null party-state, send a STATUS message (with cause # 30 and with the current party-state)?	M		5.6.5.11	Yes__No__
PMP 97b	in response to a STATUS ENQUIRY message received while in the Null party state, send a STATUS message (with cause # 30 and with the Null party-state)?	O.1		5.6.5.11	Yes__No__
PMP 97c	in response to a STATUS ENQUIRY message received while in the Null party state, send a DROP PARTY message (with cause # 89)?	O.1		5.6.5.11, 5.6.5.3.2a	Yes__No__
PMP 98	on expiry of T322, if no STATUS message was received, retransmit STATUS ENQUIRY message one or more times until a response is received?	O	PMP 92	5.6.5.11	Yes__No__
PMP 99	if STATUS ENQUIRY has been retransmitted the maximum number of times (implementation dependent), clear the party to the local interface with cause #41?	M	PMP 92	5.6.5.11	Yes__No__
PMP 100	in addition to actions in PMP 99, clear the network connection using cause #41 if appropriate?	M	PMP 92	5.6.5.11	Yes__No__
Handling of error conditions: Receiving a STATUS message					
PMP 101	on receipt of a STATUS message reporting an incompatible party-state, clear the party by sending the appropriate clearing message with cause #101?	O.2		5.6.5.12	Yes__No__
PMP 102	on receipt of a STATUS message reporting an incompatible party-state, take actions which attempt to recover, other than clearing the party?	O.2		5.6.5.12	Yes__No__
PMP 103	on receiving a STATUS message indicating any party-state except the Null party state while in the Null party-state, send a DROP PARTY ACKNOWLEDGE message with cause #101 and remain in the Null party-state?	M		5.6.5.12	Yes__No__

Item	If point-to-multipoint (PMP) procedures are supported, does the implementation ...	Status	Conditions for status	Reference	Support
PMP 104	on receiving a STATUS message indicating any party-state except the Null party-state while in the Drop Party Initiated party-state, take no action?	M		5.6.5.12	Yes__No__
PMP 105	on receiving a STATUS message indicating the Null party-state while in any party-state except the Null party-state, internally clear the party and enter the Null party-state; in addition, initiate call clearing by sending a RELEASE message if no other party of the call is in the Active, Add Party Initiated or Add Party Received party-states?	M		5.6.5.12c	Yes__No__
PMP 106	on receiving a STATUS message indicating the Null party-state while in the Null party-state, take no action other than to discard the message (and remain in the Null party-state)?	M		5.6.5.12	Yes__No__
PMP 107	on receiving a STATUS message indicating compatible party-state, but containing cause #96, #97, #99, or #100, take actions which are implementation dependent?	O.3		5.6.5.12	Yes__No__
PMP 108	on receiving a STATUS message indicating compatible party-state, but containing cause #96, #97, #99, or #100, if other procedures are not defined, clear the party with the appropriate procedure defined in section 5.6.3 (using the cause specified in the received STATUS message)?	O.3		5.6.5.12	Yes__No__
<p>Comments:</p> <p>Note: Mandatory for unrecognized non-mandatory IEs for the cases (PMP 81-84) where</p> <ol style="list-style-type: none"> 1) the IE Instruction Flag (in octet 2) = 0 or 2) the IE Instruction Flag = 1 and SC89 is not implemented. <p>O.1 = mandatory to support at least one of these procedures. O.2 = mandatory to support at least one of these procedures. O.3 = mandatory to support at least one of these procedures.</p>					

3.7 Call States (CS)

Item	Does the implementation support the ...	Status	Conditions for status	Reference	Support
CS 1	Null state (N0) ?	M		5.2.1.2	Yes__No__
CS 2	Call Initiated state (N1)?	M		5.2.1.2	Yes__No__
CS 3	Outgoing Call Proceeding state (N3)?	M	MC 1	5.2.1.2	Yes__No__
CS 4	Call Present state (N6)?	M	MC 2	5.2.1.2	Yes__No__
CS 5	Connect Request state (N8)?	M	MC 2	5.2.1.2	Yes__No__
CS 6	Incoming Call Proceeding state (N9)?	M	MC 2	5.2.1.2	Yes__No__
CS 7	Active state (N10)?	M		5.2.1.2	Yes__No__
CS 8	Release Request state (N11)?	M		5.2.1.2	Yes__No__
CS 9	Release Indication state (N12)?	M		5.2.1.2	Yes__No__
CS 10	Null state (Rest 0)?	M		5.2.3.2	Yes__No__
CS 11	Restart Request state (Rest 1)?	M	MC 5.1	5.2.3.2	Yes__No__
CS 12	Restart state (Rest 2)?	M		5.2.3.2	Yes__No__
Comments					

3.8 Party States (PS)

Item	Does the implementation support the ...	Status	Conditions for status	Reference	Support
PS 1	Null party state?	M	MC 13	5.6	Yes__No__
PS 2	Add Party Initiated party state?	M	MC2, MC 13	5.6	Yes__No__
PS 3	Add Party Received party state?	M	MC1, MC 13	5.6	Yes__No__
PS 4	Drop Party Initiated party state?	M	MC 13	5.6	Yes__No__
PS 5	Drop Party Received party state?	M	MC 13	5.6	Yes__No__
PS 6	Active party state?	M	MC 13	5.6	Yes__No__

3.9 Supported Messages User to Network (Received by the Network) (MR)

Item	Does the implementation support the interpretation of ...	Status	Conditions for status	Reference	Support
MR 1	CALL PROCEEDING?	M	MC 2	5.3.1.2	Yes__No__
MR 2	CONNECT?	M	MC 2	5.3.1.3	Yes__No__
MR 3	CONNECT ACKNOWLEDGE?	M	MC 1	5.3.1.4	Yes__No__
MR 4	RELEASE?	M		5.3.1.5	Yes__No__
MR 5	RELEASE COMPLETE?	M		5.3.1.6	Yes__No__
MR 6	SETUP?	M	MC 1	5.3.1.7	Yes__No__
MR 7	STATUS?	M		5.3.1.8	Yes__No__
MR 8	STATUS ENQUIRY?	M		5.3.1.9	Yes__No__
MR 9	ADD PARTY?	M	MC 13 and MC 1	5.3.5.1	Yes__No__
MR 10	ADD PARTY ACKNOWLEDGE?	M	MC 13 and MC 2	5.3.5.2	Yes__No__
MR 11	ADD PARTY REJECT?	M	MC 13 and MC 2	5.3.5.3	Yes__No__
MR 12	DROP PARTY?	M	MC 13	5.3.5.4	Yes__No__
MR 13	DROP PARTY ACKNOWLEDGE?	M	MC 13	5.3.5.5	Yes__No__
MR 14	RESTART ?	M		5.3.4.1	Yes__No__
MR 15	RESTART ACKNOWLEDGE ?	M	MC 5.1	5.3.4.2	Yes__No__
Comments					

3.10 Supported Messages Network to User (Transmitted by the Network) (MT)

Item	Does the implementation support the inclusion of ...	Status	Conditions for status	Reference	Support
MT 1	CALL PROCEEDING?	O	MC 1	5.3.1.2	Yes__No__
MT 2	CONNECT?	M	MC 1	5.3.1.3	Yes__No__
MT 3	CONNECT ACKNOWLEDGE?	M	MC 2	5.3.1.4	Yes__No__
MT 4	RELEASE?	M		5.3.1.5	Yes__No__
MT 5	RELEASE COMPLETE?	M		5.3.1.6	Yes__No__
MT 6	SETUP?	M	MC 2	5.3.1.7	Yes__No__
MT 7	STATUS?	M		5.3.1.8	Yes__No__
MT 8	STATUS ENQUIRY?	M		5.3.1.9	Yes__No__
MT 9	ADD PARTY?	M	MC 13 and MC 2	5.3.5.1	Yes__No__
MT 10	ADD PARTY ACKNOWLEDGE?	M	MC 13 and MC 1	5.3.5.2	Yes__No__
MT 11	ADD PARTY REJECT?	M	MC 13 and MC 1	5.3.5.3	Yes__No__
MT 12	DROP PARTY?	M	MC 13	5.3.5.4	Yes__No__
MT 13	DROP PARTY ACKNOWLEDGE?	M	MC 13	5.3.5.5	Yes__No__
MT 14	RESTART ?	M	MC 5.1	5.3.4.1	Yes__No__
MT 15	RESTART ACKNOWLEDGE ?	M		5.3.4.2	Yes__No__
Comments					

3.11 Supported Messages (Message structure) (MS)

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 1	CALL PROCEEDING			5.3.1.2	
MS 1.1	Protocol discriminator, call reference, message type and message length?	M			Yes__No__
MS 1.2	Connection Identifier?	O Note 1			Yes__No__
MS 1.3	Endpoint Reference?	O Note 2	MC 13		Yes__No__
Comments					

Note 1: Mandatory in the network-to-user direction. It is mandatory in the user-to-network direction unless the user accepts the connection identifier indicated in the SETUP message.

Note 2: Mandatory if an Endpoint reference was included in the SETUP message.

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 2	CONNECT			5.3.1.3	
MS 2.1	Protocol discriminator, call reference, message type and message length?	M			Yes__No__
MS 2.2	AAL parameters ?	O Note 1			Yes__No__
MS 2.3	Broadband low layer information?	O			Yes__No__
MS 2.4	Connection Identifier?	O Note 2			Yes__No__
MS 2.5	Endpoint reference?	O Note 3	MC 13		Yes__No__
Comments					

Note 1: AAL parameters information element shall not be present when the endpoint reference information element was present in the SETUP message and had a non-zero value.

Note 2: Mandatory in the network-to-user direction if this message is the first message in response to a SETUP message. It is mandatory in the user-to-network direction if this message is the first message in response to a SETUP message, unless the user accepts the connection identifier indicated in the SETUP message.

Note 3: Mandatory if an Endpoint reference was included in the SETUP message.

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 3	CONNECT ACKNOWLEDGE			5.3.1.4	
MS 3.1	Protocol discriminator, call reference, message type and message length?	M			Yes__No__
Comments					

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 4	RELEASE			5.3.1.5	
MS 4.1	Protocol discriminator, call reference, message type and message length ?	M			Yes__No__
MS 4.2	Cause?	M			Yes__No__
Comments					

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 5	RELEASE COMPLETE			5.3.1.6	
MS 5.1	Protocol discriminator, call reference, message type and message length ?	M			Yes__No__
MS 5.2	Cause?	O Note			Yes__No__
Comments					

Note : Mandatory in the first call clearing message; including when the RELEASE COMPLETE message is sent as a result of an error condition.

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 6	SETUP			5.3.1.7	
MS 6.1	Protocol discriminator, call reference, message type and message length ?	M			Yes__No__
MS 6.2	AAL parameters ?	O			Yes__No__
MS 6.3	ATM traffic parameters ?	M			Yes__No__
MS 6.4	Broadband bearer capability ?	M			Yes__No__
MS 6.5	Broadband high layer information?	O			Yes__No__
MS 6.6	Broadband repeat indicator?	O Note			Yes__No__
MS 6.7	Broadband low layer information?	O			Yes__No__
MS 6.8	Called party number?	M			Yes__No__
MS 6.9	Called party subaddress?	O			Yes__No__
MS 6.10	Calling party number?	O			Yes__No__
MS 6.11	Calling party subaddress?	O			Yes__No__
MS 6.12	Connection identifier?	M	MC 2		Yes__No__
MS 6.13	QoS parameter?	M			Yes__No__
MS 6.14	Broadband sending complete?	O			Yes__No__
MS 6.15	Transit network selection?	O	MC 1.2		Yes__No__
MS 6.16	Endpoint reference?	M	MC 13		Yes__No__
Comments					

Note: Must be included when two or more Broadband low-layer information elements are included for Broadband low layer information negotiation.

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 7	STATUS			5.3.1.8	
MS 7.1	Protocol discriminator, call reference, message type and message length?	M			Yes__No__
MS 7.2	Call state?	M			Yes__No__
MS 7.3	Cause?	M			Yes__No__
MS 7.4	Endpoint reference?	O	MC 13		Yes__No__
MS 7.5	Endpoint state?	M	MS 7.4		Yes__No__
Comments					

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 8	STATUS ENQUIRY			5.3.1.9	
MS 8.1	Protocol discriminator, call reference, message type and message length?	M			Yes__No__
MS 8.2	Endpoint reference?	O	MC 13		Yes__No__
Comments					

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 9	RESTART			5.3.4.1	
MS 9.1	Protocol discriminator, call reference (global call reference), message type and message length?	M			Yes__No__
MS 9.2	Connection identifier?	O Note			Yes__No__
MS 9.3	Restart indicator?	M			Yes__No__
Comments					

Note: Included when necessary to indicate the particular virtual channel to be restarted.

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 10	RESTART ACKNOWLEDGE			5.3.4.2	
MS 10.1	Protocol discriminator, call reference (global call reference), message type and message length?	M			Yes__No__
MS 10.2	Connection identifier?	O Note			Yes__No__
MS 10.3	Restart indicator?	M			Yes__No__
Comments					

Note: Included when necessary to indicate the particular virtual channel which has been restarted.

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 11	ADD PARTY			5.3.5.1	
MS 11.1	Protocol discriminator, call reference, message type and message length?	M			Yes__No__
MS 11.2	AAL parameters?	O			Yes__No__
MS 11.3	Broadband high layer information?	O			Yes__No__
MS 11.4	Broadband low layer information?	O			Yes__No__
MS 11.5	Called party number?	M			Yes__No__
MS 11.6	Called party subaddress?	O			Yes__No__
MS 11.7	Calling party number?	O			Yes__No__
MS 11.8	Calling party subaddress?	O			Yes__No__
MS 11.9	Broadband sending complete?	O			Yes__No__
MS 11.10	Transit network selection?	O	MC 1.2		Yes__No__
MS 11.11	Endpoint reference?	M			Yes__No__
Comments					

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 12	ADD PARTY ACKNOWLEDGE			5.3.5.2	
MS 12.1	Protocol discriminator, call reference, message type and message length ?	M			Yes__No__
MS 12.2	Endpoint reference ?	M			Yes__No__
Comments					

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 13	ADD PARTY REJECT			5.3.5.3	
MS 13.1	Protocol discriminator, call reference, message type and message length ?	M			Yes__No__
MS 13.2	Cause ?	M			Yes__No__
MS 13.3	Endpoint reference ?	M			Yes__No__
Comments					

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 14	DROP PARTY			5.3.5.4	
MS 14.1	Protocol discriminator, call reference, message type and message length ?	M			Yes__No__
MS 14.2	Cause ?	M			Yes__No__
MS 14.3	Endpoint reference ?	M			Yes__No__
Comments					

Item	Message parts Does the message include	Status	Conditions for status	Reference	Support
MS 15	DROP PARTY ACKNOWLEDGE			5.3.5.5	
MS 15.1	Protocol discriminator, call reference, message type and message length ?	M			Yes__No__
MS 15.2	Cause ?	O Note			Yes__No__
MS 15.3	Endpoint reference ?	M			Yes__No__
Comments Note: Mandatory when DROP PARTY ACKNOWLEDGE is sent as a result of an error condition					

3.12 Information elements User to Network (Received by the Network) (IER)

Item	Information element Does the implementation support the interpretation of ...	Status	Conditions for status	Reference	Support
IER 1	Protocol Discriminator	M		5.4.2	Yes__No__
IER 2	Call Reference	M		5.4.3	Yes__No__
IER 3	Message Type	M		5.4.4.1	Yes__No__
IER 4	Message Length	M		5.4.4.2	Yes__No__
IER 5	ATM adaptation layer parameters ?	M		5.4.5.5	Yes__No__
IER 6	ATM traffic descriptor ?	M	MC 1	5.4.5.6	Yes__No__
IER 7	broadband bearer capability ?	M	MC 1	5.4.5.7	Yes__No__
IER 8	broadband high layer information ?	M	MC 1	5.4.5.8	Yes__No__
IER 9	broadband low layer information ?	M		5.4.5.9	Yes__No__
IER 10	broadband locking shift ?	M		5.4.5.3	Yes__No__
IER 11	broadband non-locking shift ?	M		5.4.5.4	Yes__No__
IER 12	broadband repeat indicator ?	M	MC 1	5.4.5.19	Yes__No__
IER 13	broadband sending complete ?	M	MC 1	5.4.5.21	Yes__No__
IER 14	call state ?	M		5.4.5.10	Yes__No__
IER 15	called party number ?	M	MC 1	5.4.5.11	Yes__No__
IER 16	called party subaddress ?	M	MC 1	5.4.5.12	Yes__No__
IER 17	calling party number ?	M	MC 1	5.4.5.13	Yes__No__
IER 18	calling party subaddress ?	M	MC 1	5.4.5.14	Yes__No__
IER 19	cause ?	M		5.4.5.15	Yes__No__
IER 20	connection identifier ?	M		5.4.5.16	Yes__No__
IER 21	endpoint reference ?	M	MC 13	5.4.8.1	Yes__No__
IER 22	endpoint state ?	M	MC 13	5.4.8.2	Yes__No__
IER 23	quality of service parameter ?	M	MC 1	5.4.5.18	Yes__No__
IER 24	restart indicator ?	M		5.4.5.20	Yes__No__
IER 25	transit network selection ?	M	MC 1.2	5.4.5.22	Yes__No__
Comments					

3.13 Information elements Network to User (Transmitted by the Network) (IET)

Item	Information element Does the implementation support the inclusion of ...	Status	Conditions for status	Reference	Support
IET 1	Protocol Discriminator	M		5.4.2	Yes__No__
IET 2	Call Reference	M		5.4.3	Yes__No__
IET 3	Message Type	M		5.4.4.1	Yes__No__
IET 4	Message Length	M		5.4.4.2	Yes__No__
IET 5	ATM adaptation layer parameters ?	O		5.4.5.5	Yes__No__
IET 6	ATM traffic descriptor ?	M	MC 2	5.4.5.6	Yes__No__
IET 7	broadband bearer capability ?	M	MC 2	5.4.5.7	Yes__No__
IET 8	broadband high layer information ?	O	MC 2	5.4.5.8	Yes__No__
IET 9	broadband low layer information ?	O		5.4.5.9	Yes__No__
IET 10	broadband repeat indicator ?	O Note 1		5.4.5.19	Yes__No__
IET 11	broadband sending complete ?	O	MC 2	5.4.5.21	Yes__No__
IET 12	call state ?	M		5.4.5.10	Yes__No__
IET 13	called party number ?	M	MC 2	5.4.5.11	Yes__No__
IET 14	called party subaddress ?	O	MC 2	5.4.5.12	Yes__No__
IET 15	calling party number ?	O	MC 2	5.4.5.13	Yes__No__
IET 16	calling party subaddress ?	O	MC 2	5.4.5.14	Yes__No__
IET 17	cause ?	M		5.4.5.15	Yes__No__
IET 18	connection identifier ?	O Note 2		5.4.5.16	Yes__No__
IET 19	endpoint reference ?	M	MC 13	5.4.8.1	Yes__No__
IET 20	endpoint state ?	M	MC 13	5.4.8.2	Yes__No__
IET 21	quality of service parameter ?	M	MC 2	5.4.5.18	Yes__No__
IET 22	restart indicator ?	M		5.4.5.20	Yes__No__
Comments Note 1: Mandatory if sending multiple Broadband low layer information elements. Note 2: a) Mandatory in the SETUP message. b) Mandatory in the RESTART Message if the Restart indicator is coded as "indicated virtual channel"					

3.14 Timers (TM)

Item	Does the implementation support Timer ...	Status	Conditions for status	Value supported by IUT	Reference	Support
TM 1	T303? Indicate its value.	M	MC 2		5.7.1	Yes__No__
TM 2	T308? Indicate its value.	M			5.7.1	Yes__No__
TM 3	T309? Indicate its value.	M			5.7.1	Yes__No__
TM 4	T310? Indicate its value.	M	MC 2		5.7.1	Yes__No__
TM 5	T316? Indicate its value.	M			5.7.1	Yes__No__
TM 6	T317? Indicate its value.	M			5.7.1	Yes__No__
TM 7	T322? Indicate its value.	M			5.7.1	Yes__No__
TM 8	T398? Indicate its value.	M	MC 13		5.7.1	Yes__No__
TM 9	T399? Indicate its value.	M	MC 13 and MC 2		5.7.1	Yes__No__
Comments						